

## TYLER HOBBS

Tyler Hobbs is a visual artist from Austin, Texas, working with algorithms, plotters, and paint. His work focuses on computational aesthetics, how they are shaped by the biases of modern computer hardware and software, and how they relate to and interact with the natural world around us. By taking a generative approach to art making, his work explores the possibilities of creation at scale and the powers of emergence.

Tyler Hobbs holds a BS in Computer Science from the University of Texas at Austin. Tyler Hobbs' most notable project, *Fidenza*, is a series of 999 algorithmically generated works comprising one of the most sought-after fine art NFT collections.



Galeries

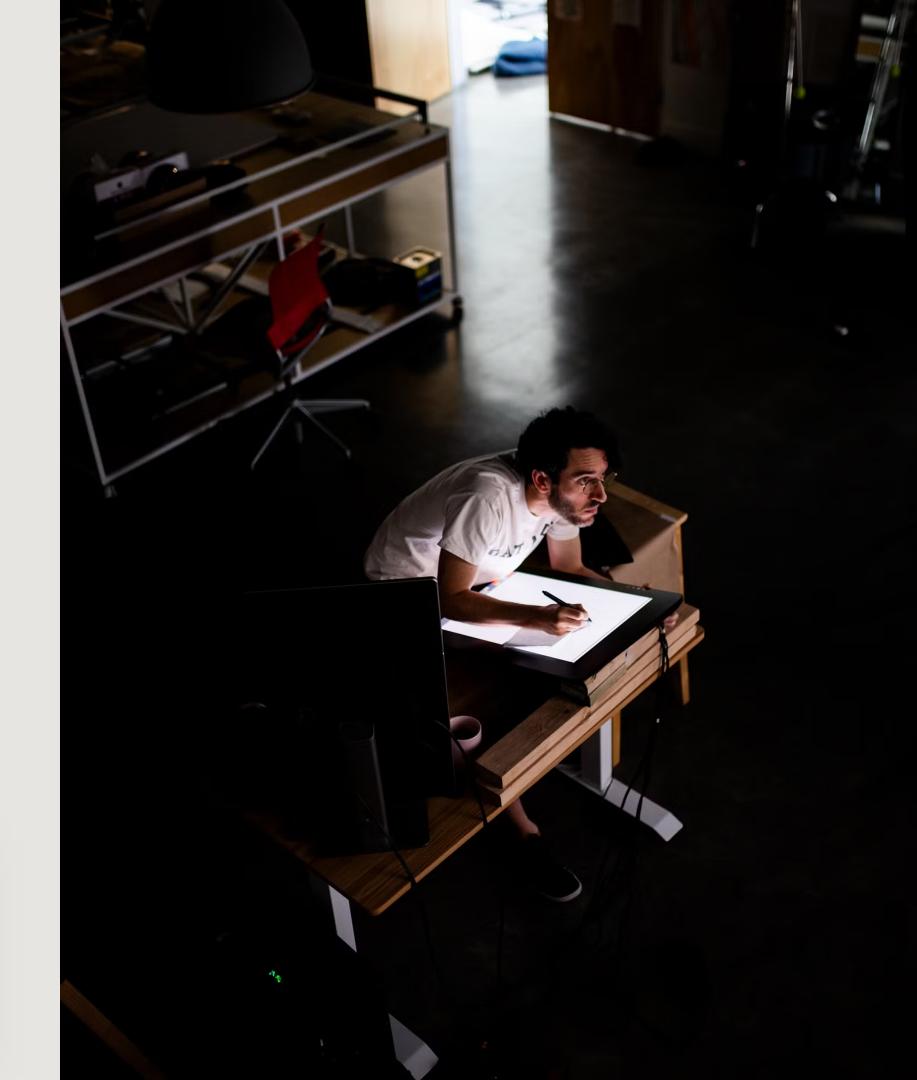


PACE

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I am interested in the relationship between humans and computers. Our lives are no longer purely analog; our reality becomes more digital every day. How does that transform our view of the world?

– Tyler Hobbs



With the deep mixing of hand and code, I explore this question through my work. We are well on our way to being heavily immersed in digital environments, and I want my work to reflect that fact. I am not looking for surface-level interaction between myself and the computer. I want a meaningful connection with the algorithm. I also want my human experience to come through, but in a way that is entirely mediated by (and, in fact, only made possible by) the computer.

- Tyler Hobbs

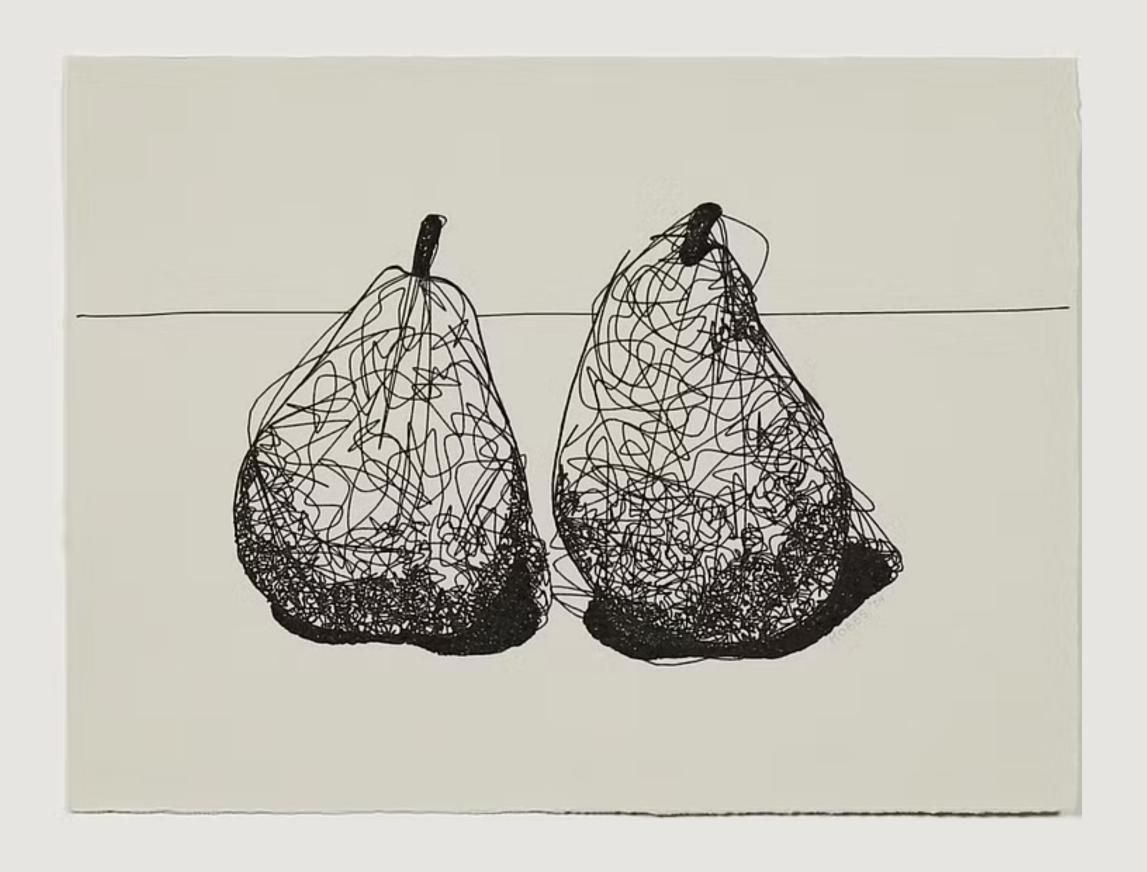






I create this work by crafting code and drawings at the same time, side-by-side, coevolving as they inform each other. I write the algorithm with the drawing in mind, even in the midst of the drawing itself coming to life. The drawing doesn't exist without the algorithm, either; it is immediately mixed with it, and everything I draw is done with the code in mind. By simultaneously immersing myself in both sides of this process, the relationship between the hand and machine is made central to the work. The results are a union of both, just as our own realities are becoming a union of both. The human and the computer extend each other

- Tyler Hobbs



### New Space #1 (Two Pears)

Artwork size (h&w):

19 cm x 25.5 cm

Artwork size (framed):

25.5 cm x 32 cm

Typology of artwork:

Hand/Generative Design, Plotted Pen on Paper

Year

2024





#### New Space #2 (Heavy Coat)

Artwork size (h&w):

41 cm x 26 cm

Artwork size (framed):

47 cm x 32.5 cm

Typology of artwork:

Hand/Generative Design, Plotted Pen on Paper

Year

2024





#### New Space #3 (Mannequin)

Artwork size (h&w):

41 cm x 25 cm

Artwork size (framed):

47 cm x 31 cm

Typology of artwork:

Hand/Generative Design, Plotted Pen on Paper

Year

2024





#### New Space #4 (Philodendron)

Artwork size (h&w):

35.5 cm x 35.5 cm

Artwork size (framed):

42 cm x 42 cm

Typology of artwork:

Hand/Generative Design, Plotted Pen on Paper

Year

2024





#### New Space #5 (Lamp and Chair)

Artwork size (h&w):

41 cm x 30.5 cm

Artwork size (framed):

47 cm x 37 cm

Typology of artwork:

Hand/Generative Design, Plotted Pen on Paper

Year

2024





#### New Space #6 (Three Chairs)

Artwork size (h&w):

23 cm x 30.5 cm

Artwork size (framed):

29 cm x 37 cm

Typology of artwork:

Hand/Generative Design, Plotted Pen on Paper

Year

2024



# Contact

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Head Curator